

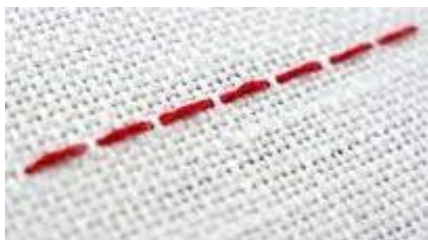
What I should know already:

- How to explore a range of products
- Develop design ideas through drawing and discussion
- How to identify a target group for a product
- How to evaluate products against design criteria

What I will learn:

- How to create templates and mock up prototypes.
- To cut, shape and assemble fabric.
- How to use a running stitch.
- To make choices about what finishing techniques to use.





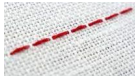

Running stitch



Finishing techniques



Key Vocabulary

design criteria 	The goals a product must achieve to be successful.
assemble 	To put all the pieces together.
prototype 	A simple model that lets you test out your idea.
target audience 	The people the product is being made for.
running stitch 	A basic straight stitch in sewing
shaping	Playing with a fabric to change its look or shape.
Template 	A shape drawn to help when cutting out fabric

Key Skills

cutting



shaping



sewing



assemble

